



Kevin Jardine

Using cutting-edge technology
to visualize large data sets and
develop highly interactive sites

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Skills

TypeScript, SQL, Node.js, Python, Blender, Unity, .NET including C#, web video via ffmpeg

Experience

Consultant

Galaxy Map
2018 - Present

Worked with the European Space Agency and other organizations to visualize large 3D astronomical data sets using Blender, three.js and WebXR virtual reality.

Consultant

Radagast Solutions
2006 - Present

Software development with a focus on TypeScript-rich niche social networks.

Senior web developer

Latakoo
2014 - 2023

Responsible for creating and maintaining websites, API servers and upload servers to support streaming, downloading and uploading high quality video from desktop computers, mobile phones and tablets. Works with an international team based in India, Ukraine, Netherlands and the United States. Mentors interns and other staff.

Development tools include NodeJS, React, Bootstrap, MySQL, TypeScript, PHP and ffmpeg. Sites implemented using Amazon EC2 and RDS and Azure.

New media campaigner

Greenpeace International
2000 - 2006

Created a Webby-award-winning international campaign site in Python including e-cards, online actions, personal profiles and a discussion forum. Managed the discussion forum and a mailing list of 200 thousand environmental activists from over 200 countries and territories.

Climate campaigner

Greenpeace International
1999 - 2000

Monitored science on climate change impacts.

Climate campaigner

Greenpeace Canada
1990 - 1999

Did media, public education and political work in the lead up to and the aftermath of the Kyoto protocol.

Education

University of Waterloo

Ontario, Canada
1980 - 1985

Joint Honours Pure Mathematics and Computer Science

Kevin Jardine visualizes large data sets using Unity-based VR/XR tools, Web XR, and Blender and creates highly interactive websites and backend reporting systems using TypeScript and several server-side languages for a large variety of institutions, NGOs and professional organizations.

Before this he worked with Greenpeace Canada and Greenpeace International as a climate campaigner and New Media Campaigner, advising Greenpeace national and regional offices on using technology to win campaigns, constructing a suite of activist tools and managing a Webby award winning activist hub and email list with hundreds of thousands of online activists from more than 200 countries and territories.

Hobbies include medieval history, board gaming and travel.

He has a degree in pure mathematics and computer science and is based in Leiden, Netherlands.